

TEAM _____

DIVISION _____

JUDGE # _____

CATEGORY	POINTS EARNED	COMMENTS:	GOOD +	IMPROVE -
SKILLS				
MOTIONS and FOOTWORK	10	MOTIONS: Variety, Placement, Levels, Sharp		
		FOOTWORK: Variety, Movement		
		EXECUTION: Synchronized with Team & Cheer		
STUNTS	10	SKILLS: Variety, Solid Technique		
		TRANSITIONS & DISMOUNTS:		
		EXECUTION: Synchronized, Controlled, Good Flexibility		
PYRAMIDS And/or BASKET TOSSES	10	SKILLS: Variety, Solid Technique		
		TRANSITIONS & DISMOUNTS:		
		EXECUTION: Synchronized, Controlled, Good Flexibility		
JUMPS	10	SKILLS: Variety, Solid Technique, Stamina Jumps		
		EXECUTION: Synchronized, Controlled, Good Flexibility, Good Height, Landed with Feet Together, Good Flexibility, Pointed Toes		
TUMBLING	10	SKILLS: Variety, Solid Technique		
		EXECUTION: Synchronized, Controlled, Good Flexibility, Good Height, Landed with Feet Together		
CROWD INTERACTION				
VOICE and SHOWMANSHIP	10	VOICES: Strong/Loud, Good Pitch & Enunciation, Pep		
		SHOWMANSHIP: Great Energy & Facial Expression, Confident, Fun, Exuberant		
CROWD LEADING/ CROWD APPEAL	10	SKILLS: Variety Choreography, Easy to Follow Good Use of Signs/Poms/Props – If Used		
		CROWD LEADING: Good Crowd Involvement		
		APPEAL: Kept Crowd's Attention, Exciting to Watch		
CONSTRUCTION OF ROUTINE				
TRANSITIONS	10	SKILLS: Variety, Controlled choreography, Moved Often (Every 8-12 Counts)		
		EXECUTION: Seamless Flow & Traffic Patterns		
FORMATIONS and SPACING	10	SKILLS: Variety, Good Level changes, Changed Formations Often (Every 8-12 Counts)		
		EXECUTION: Formations Centered, Symmetrical, Even Lines & Spacing, Good Use of Floor		
OVERALL PRESENTATION OF ROUTINE	10	ROUTINE: Solid, Clean, Variety, Good Use of Skills		
		CHOREOGRAPHY: Visual Variety, Great Pace & Flow with Music, Maximized Skill Placement		
		APPEAL: Crowd Pleasing, Great Energy & Confidence		
TOTAL SCORE OUT OF 100 POINTS				

TEAM: _____

JUDGE: _____

SCORE FORM
ROUTINE SAFETY & PERFECTION

DEDUCTION: 10 Points for Each Infraction

- Illegal Spotting _____
- Illegal Bracing _____
- Illegal Dismount _____
- Illegal Pyramid _____
- Illegal Stunt _____
- Illegal Use of Props _____
- Illegal Stepping on Props _____
- (Signs, Poms, etc.) _____
- Illegal Cradling with or Tossing of Signs _____
- Tumbling Collision _____
- Jewelry _____
- Other _____

Sub Total

DEDUCTION: 3 Points for Each Infraction

- Out of Bounds _____
- Fall – Any Cheerleader From Pyramid _____
- (Where any body part hits the floor) From Stunt _____
- From Tumbling _____
- Vision Obscured (with Hair, Ribbon, etc.) _____
- Other _____

Sub Total

DEDUCTION: 0.5 Points for Each Infraction

- Minor Bobbles Jumps, Stunts, Tumbling _____
- Memory Mistakes Dance, Motions, Floor Position _____
- Other _____

Sub Total

TIME OF ROUTINE:

Time Allowed is 2:30; Deduct 1 Point for Every Second over 2:30

Sub Total

TOTAL DEDUCTIONS:

Safety & Perfection of Routine
(Add All 4 Sub totals in this Column)

Perfection of Routine Score: 10 Points
Minus Total Deductions _____

**** NOTE:** If This Score Exceeds 40 Points
Deduct a Maximum of 40 Points Below
Under Perfection of Routine Score

JUDGE'S SCORES:

1 _____

2 _____

3 _____

4 _____

5 _____

6 _____

Sub Total

Add All Judge's Scores

**** DIVIDE JUDGE'S
SUB TOTAL by the
TOTAL # of JUDGE'S
SUB TOTAL:**

**JUDGE'S
SUB TOTAL:** _____

**PERFECTION of
ROUTINE SCORE:** _____

(Maximum Deduction of
40 Points Allowed)

FINAL TEAM

SCORE: